

INTRALOT GMS

An industry-leading Central Monitoring System designed to control large-scale gaming networks.

GMS is a modular, scalable and highly customizable CMS system, suitable for multiple types of gaming operations, such as Casinos, Racinos, Class II venues, gaming halls or small retail outlets.

GMS includes a number of modules that enable the provision of services, such as:

- Multi-protocol support, for easy connectivity with all types of VLTs, including legacy models and non-protocol gaming machines
- Real-time data reporting, down to the game level, for unrivalled marketing analysis
- Sophisticated accounting and taxation computation
- Support of all cash out types, such as TITO and cashless
- Powerful jackpot engine, capable of handling multiple linked local and wide-area, progressive and mystery jackpots
- Integration with Business Analytics and Business Intelligence solutions
- Graphical tools for real-time monitoring of venues, VLTs, jackpots and player activity, through desktop, tablet and mobile devices
- Responsible Gaming functionality with self-exclusion pre-commitment capability
- Multi-tiered player services, offering flexible loyalty bonusing and campaign management

Key benefits

- A complete set of functions and services, monitoring land-based and web/mobile channels
- Fully flexible and expandable infrastructure, capable to support new services and gaming technologies
- A secure and fully transparent system operation, that guarantees compliance to regulatory requirements
- Efficient system procedures and system functionality, that enable a smooth venue operation and performance management
- Fully integrated with GLS e-Licensing, Player Account Management platforms and 3rd party CRM services
- Complies to the strictest security standards by GSA, WLA and Authorized Testing Facilities



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